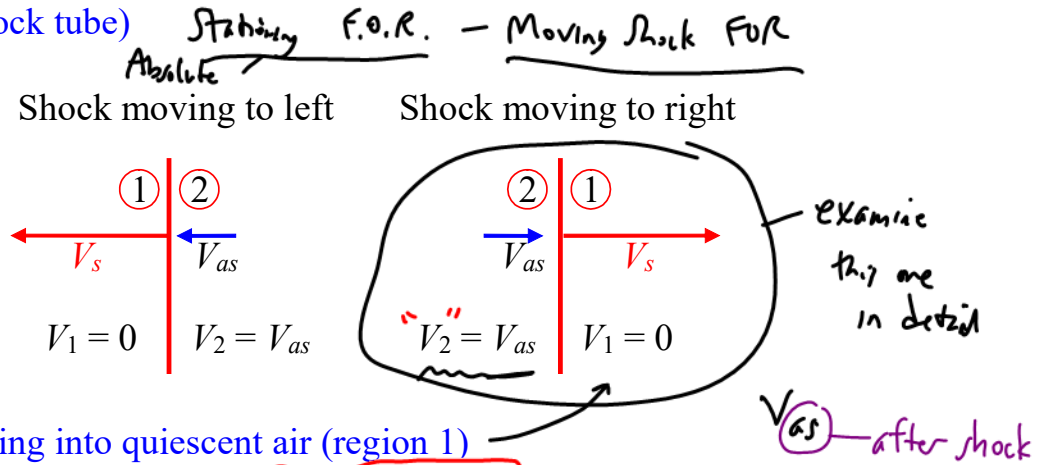


Today, we will:

- Discuss *moving normal shocks* and how they differ from stationary normal shocks
- Do an example problem – moving shocks
- Do **Candy Questions for Candy Friday**

Moving Shocks:

Consider a *moving normal shock wave* (as in a blast wave from an explosion, or a normal shock moving in a shock tube)

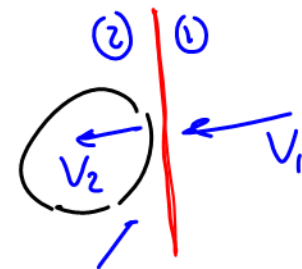


- The shock is moving into quiescent air (region 1)
- In this frame of reference we define $M_s = M_1 = V_s/a_1$
- The shock wave travels into region 1 at supersonic speed ($M_1 > 1$)
- The air behind the shock (region 2) follows the shock, but at a slower speed = V_{as}

Eqs for a shock in stationary shock F.O.R.

<u>mass</u>	$\rho_1 V_1 = \rho_2 V_2$	(1)
<u>mom</u>	$P_1 + \rho_1 V_1^2 = P_2 + \rho_2 V_2^2$	(2)
<u>en.</u>	$h_1 + \frac{V_1^2}{2} = h_2 + \frac{V_2^2}{2}$	(3)

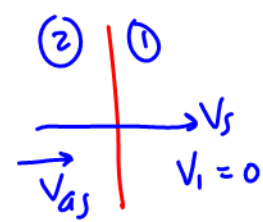
These are defined for a Stationary shock F.O.R.



These 3 eqs still hold for a moving shock

BUT, V_1 & V_2 must be defined relative to the shock

ABSOLUTE F.O.R. (moving shock F.O.R.)



To transform FOR's, subtract V_s from V_1 & V_2

$$\text{So, } V_1 = |V_1 - V_s| = |0 - V_s| = V_s (>0)$$

$$V_2 = |V_{as} - V_s| = V_s - V_{as} > 0$$

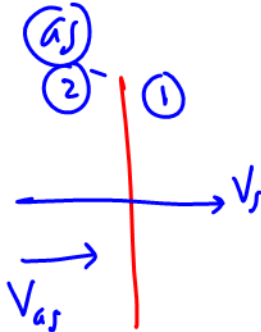
$$\boxed{V_1 = V_s} \quad \star$$

$$\boxed{V_2 = V_s - V_{as}} \quad \star$$

Correct speeds relative to the shock
(shock stationary FOR)

Summary so far

ABSOLUTE FOR



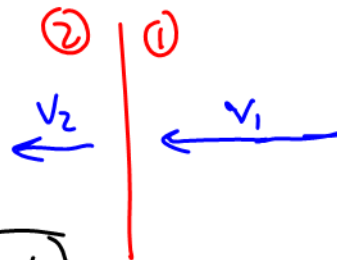
$$\boxed{M_{as} = \frac{V_{as}}{a_2}}$$

$$\boxed{V_1 = 0}$$

$$\boxed{V_2 = V_{as}}$$

$$\boxed{M_s = \frac{V_s}{a_1}}$$

STATIONARY SHOCK FOR



$$\boxed{V_1 = V_s}$$

$$\boxed{V_2 = V_s - V_{as}}$$

$$\boxed{M_1 = \frac{V_1}{a_1} = \frac{V_s}{a_1} = M_s}$$

$$\boxed{M_2 = \frac{V_2}{a_2}}$$

$$\boxed{M_1 = M_s}$$

BUT $\boxed{M_2 \neq M_{as}}$

PLUG RELATIVE VEL'S INTO EQS (1)-(7)

$$\rho_1 V_s = \rho_2 (V_s - V_{as})$$

$$P_1 + \rho_1 V_s^2 = P_2 + \rho_2 (V_s - V_{as})^2$$

$$h_1 + \frac{1}{2} V_s^2 = h_2 + \frac{1}{2} (V_s - V_{as})^2$$

CONS EQS FOR
A MOVING SHOCK
IN ABSOLUTE FOR \star

Recall, for a stationary shock,

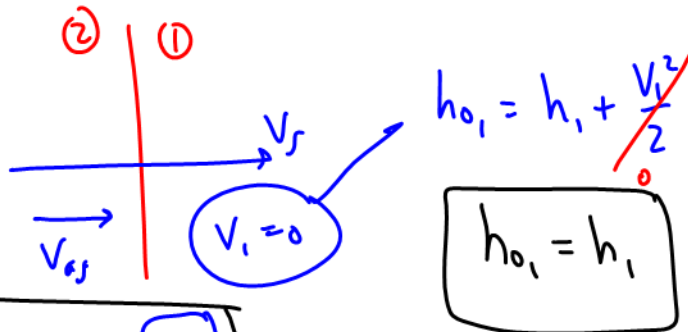
$$h_{o_1} = h_{o_2} \rightarrow T_{o_1} = T_{o_2}$$

for both gas

But for a moving shock

$$h_{o_1} \neq h_{o_{as}}!$$
$$T_{o_1} \neq T_{o_2}!$$

moving shock
FOR



②,

$$h_{o_{as}} = h_2 + \frac{V_{s2}^2}{2}$$

always > 0

$h_2 > h_1$ across a shock since $T_2 > T_1$

$$h_{o_{as}} > h_{o_1}$$

$$\rightarrow T_{o_{as}} > T_{o_1}$$

HOW TO ANALYZE MOVING SHOCKS?

• Static properties are defined as the property a sensor would measure if moving with the fluid

★ Static properties are independent of F.O.R.

★
∴ $P_1, P_2, T_1, T_2, \rho_1, \rho_2, h_1, h_2 \rightarrow$ do not change with FOR

∴ Our old shock eqs still hold for static properties

$$\therefore \frac{P_2}{P_1} = f_{nc}(\overset{M_1}{M_1}, \gamma) \quad \frac{T_2}{T_1} = f_{nc}(\overset{M_1}{M_1}, \gamma) \quad \text{etc.}$$

BUT

Stagnation properties are defined by bringing the flow to rest

\therefore Stagn. properties DO depend on F.O.R. *

eg. $P_0, P_0^*, T_0, T_0^*, h_0, h_0^*, \rho_0, \rho_0^*$

change with FOR

FOR MOVING SHOCKS, USE SAME EQS FOR $\frac{P_2}{P_1}, \frac{T_2}{T_1}, \dots$ (STATIC PROPS)

BUT DO NOT USE ANY OLD EQS FOR STAGNATION PROPS

Also be careful since

$$\begin{array}{l} M_1 = M_1 \\ \text{BUT } M_2 \neq M_{02} \end{array} !$$

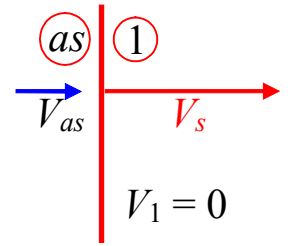
You can use M_2 as a "convenience" to calculate $\frac{T_2}{T_1}$

BUT keep in mind that $M_{02} \neq M_2$

Example: Moving normal shock

Given: A normal shock from a blast wave moves at speed 880 m/s into air at SATP. (25°C , 101.325 kPa)

To do: Calculate properties before and after the moving shock and compare to values obtained from a stationary shock frame of reference (FOR).

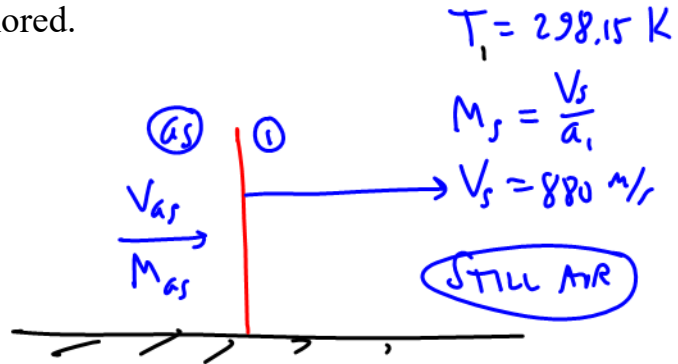


Solution:

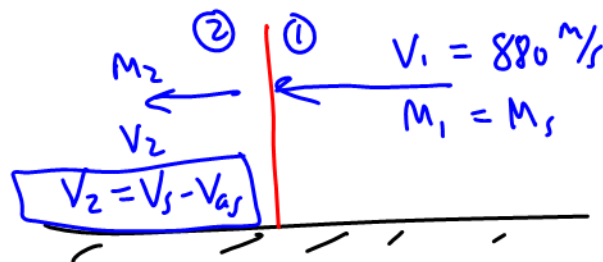
Assumptions and Approximations:

1. The air is an ideal gas.
2. Ground effects, friction, etc. are ignored.

MOVING SHOCK FOR ABSOLUTE



STATIONARY SHOCK FOR



eqs:

$$a_1 = a_{\text{still air}} = \sqrt{\gamma R T_1} = \sqrt{(1.40)(287.0 \frac{\text{m}^2}{\text{s}^2\text{K}})(298.15\text{K})}$$
$$= 346.12 \text{ m/s} = a_1$$

$$M_s = \frac{V_s}{a_1} = \frac{880 \text{ m/s}}{346.12 \text{ m/s}} = 2.5425 = M_s = M_1$$

Use old eqs across a shock for static props:

$$\frac{T_2}{T_1} = 2.17990 \rightarrow T_2 = T_{as} = \frac{T_2}{T_1}(T_1) = \frac{649.94 \text{ K}}{\text{HOT!}}$$

$$M_2 = 0.50900$$

Similarly, $\frac{P_2}{P_1} = 7.3750 \rightarrow P_2 = P_{a2} = \underline{747.273 \text{ kPa}}$
 High P!

" $\frac{P_2}{P_1} = \frac{V_1}{V_2} = 3.38318 \rightarrow V_2 = \underline{260.110 \text{ m/s}}$

Stationary Shock FOR

$$\frac{V_1}{V_2} = \frac{V_s}{V_s - V_{a2}}$$

→ solve for V_{a2}

$$V_{a2} = \left(1 - \frac{V_2}{V_1}\right) V_s$$

$$\underline{V_{a2} = 619.89 \text{ m/s}}$$

FAST!

AFTER shock

$$\underline{T_{a2} = 649.94 \text{ K}}$$

$$\underline{P_{a2} = 747.273 \text{ kPa}}$$

$$\underline{V_{a2} = 619.89 \text{ m/s}}$$

Calc. M_{a2}

compare to $M_2 = 0.50900$

$$M_{a2} = \frac{V_{a2}}{a_{a2}} = 1.213$$

$$M_{a2} \neq M_2$$

M_{a2} can be supersonic !!